Installation Guide & Getting Started – GROOVE ON THIS!

Welcome to the interactive music revolution. Setting up your Beamz Player software and the GROOVE ON THIS! interactive songs will just take a few minutes.

1. First install the Beamz Player software.

2. Then install the interactive Beamz songs.

3. Now you're ready to play. Double-click on the beamz player icon on your computer's desktop to open the Beamz Player software.

4. To load a song, click on the Playlists button and choose a song from the Master Song List. While a song is loading, the laser beams on the software dashboard screen will be grey; when ready, the laser beams on the dashboard will display red.

The most important sections of the user's guide for using the interactive songs are below:

- Beamz Player windows (an overview of the Beamz Player software dashboard)
- Playing a Beamz song with the mouse and keyboard
- Recording a performance of a Beamz song

5. To access the complete user's guide, click on the Help button.

6. Visit www.eugegroove.com/beamz for more tips and ideas from Euge for enjoying the GROOVE ON THIS! interactive album.

7. Visit www.thebeamz.com/eugegroove to learn more about the Beamz Player interactive music system.

Playing the interactive songs by touching laser beams and playing the light is an extraordinary experience. You may also engage in group play with the interactive songs; three Beamz Player units may be connected to one computer.

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Beamz Player windows

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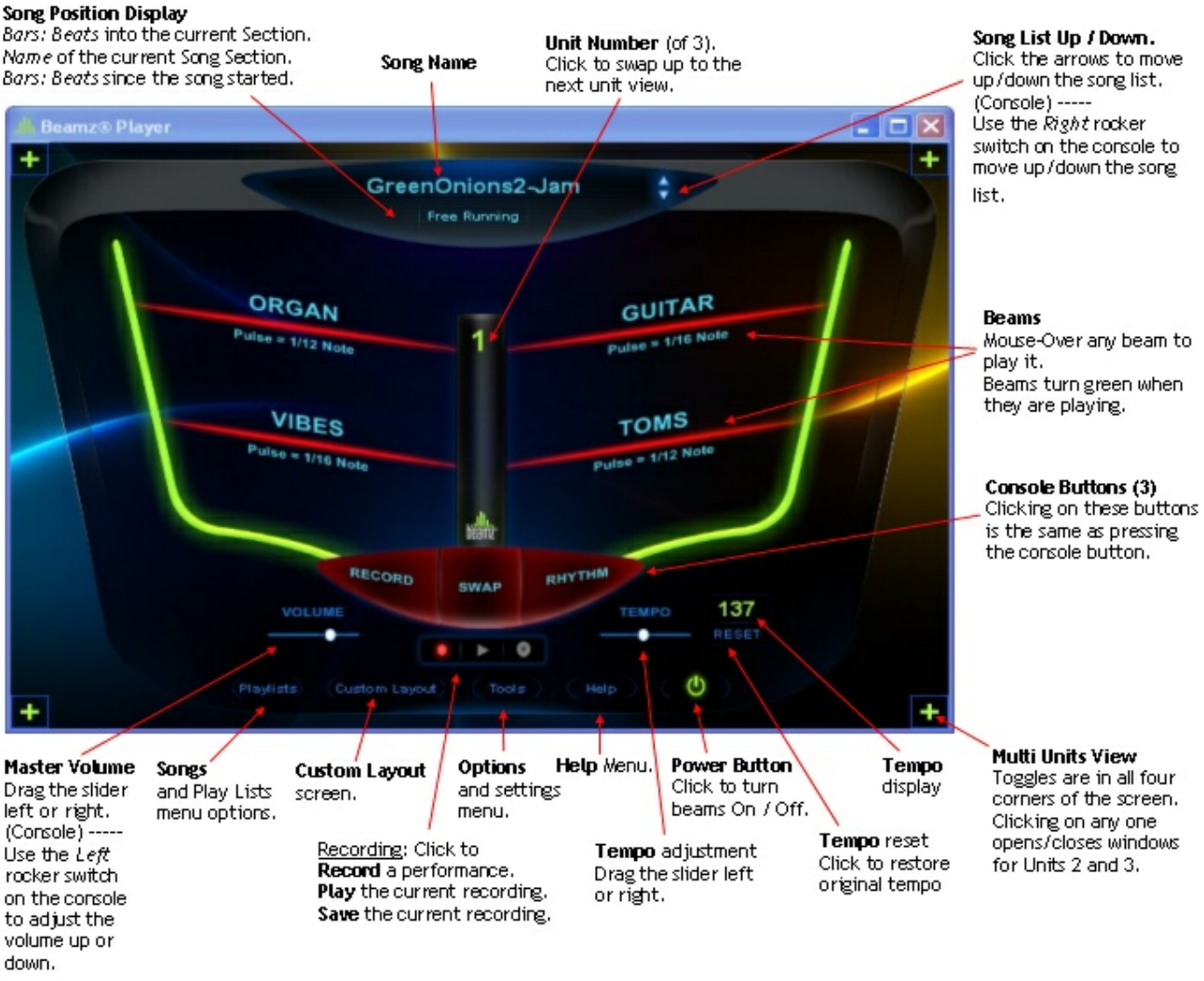
The Beamz software interface is the mind of the Beamz music system. The interface mimics the actual physical interface of the Beamz music controller and lets you choose different songs, manage playlists of songs, and customize song configurations.

Main Playing Window:



The Beamz hardware controller always plays the selection of instruments shown in the main playing window.
For every Beamz song, there are three possible sets of instruments that can be played by swapping them in and out of the main playing window.

Multi Unit view

Click on any of the four buttons in the corners of the screen to open window showing the other two units.
Clicking again will close them.

Each window can be resized and dragged anywhere on the desktop to suit individual needs.

Mouse-over playing works in all windows.

Playing a Beamz song with the mouse and keyboard

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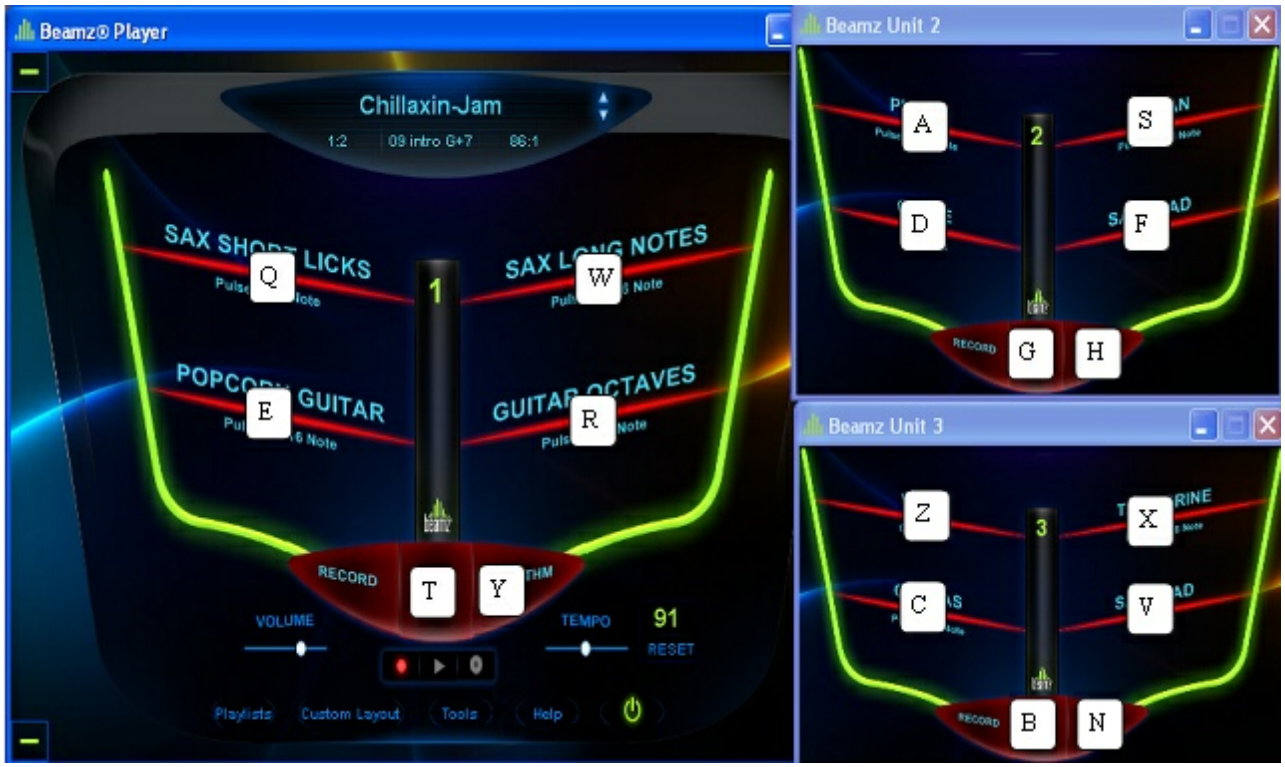
Mouse Over Playing:
Move the mouse over any beam to play it.
Click on the buttons to "press" them.
Drag the Volume and Tempo controls to change them.

Keyboard Playing:
You can play the Beamz by pressing these keys on your keyboard as illustrated below.



The QWERTY keys will play Unit 1 instruments.
The ASDFGH keys will play Unit 2 instruments.
The ZXCVBN keys will play Unit 3 instruments.

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Recording a performance

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Beamz software allows you to make a recording of your performance, play back your recorded performance, and then save it in .wav or .wma format.

You'll notice at the bottom of the Beamz player is a strip of DVD/VCR-like commands:

Until you have made a recording, the Play and Save buttons are not available.

To Start Recording:

- Click on the *Record* button . It changes to while a recording is being made.

To Stop Recording:

- Click on the *Record* button again. It changes back to .

NOTE: If you have opted to have **Record** assigned to the left console button, you can press the console button to start and stop recording. See: Console Buttons Explained 23

Playing your recording.

After you have recorded something, you can play it back to hear how it sounds.

- Click on the Play button . Your recording will begin playing.
- Click again to stop the play back.

Saving your recording.

Once you get a recording you want to keep and play again later, you can save your recording in either .wav or .wma format, which can be played with a digital music player such as Windows Media Player.

- Click the Save button . A standard Windows "save" dialog window will open.

1. Enter a *File name:* for the recording.
2. Select the *Save as type:* (wave or windows media).
3. If you do not want the recording saved in your My Music folder, browse to a new *Save in:* folder.
4. Click the *Save* button.